## EQUIPMENT

### Motion capture

<table>
<thead>
<tr>
<th>Motion capture</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Object tracking mocap</td>
<td>3 Motion capture cameras + Motive license + accessories</td>
</tr>
<tr>
<td>Small scale mocap</td>
<td>8 Motion capture cameras + Motive license + accessories</td>
</tr>
<tr>
<td>Full scale mocap</td>
<td>16 Motion capture cameras + Motive license + accessories</td>
</tr>
<tr>
<td>Facial mocap</td>
<td>7 small USB mocap cameras + license for Arena</td>
</tr>
<tr>
<td>Tracking bar</td>
<td>Optical tracking with 3 cameras and capture software in a plug-and-play package</td>
</tr>
<tr>
<td>Virtual camera</td>
<td>A professional virtual camera system that shows an interactive view of virtual scenes</td>
</tr>
<tr>
<td>Mocap suits &amp; markers</td>
<td>Variety of different markers and suits for tracking objects and actors</td>
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</tbody>
</table>

### Cameras & capture

<table>
<thead>
<tr>
<th>Camera Type</th>
<th>Description</th>
</tr>
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<tbody>
<tr>
<td>Kuka KR 1 L6 robotic arm</td>
<td>Industrial, programmable 6-axis robotic arm with a reach of 1.9 meters, 10 kg payload and 0.05mm repeatability. Used for high precision camera control</td>
</tr>
<tr>
<td>Nokia Ozo</td>
<td>Professional 360 camera with stereo coverage + control unit + Oculus DK2 for live preview</td>
</tr>
<tr>
<td>mh acoustics Eigenmike</td>
<td>Omnidirectional multichannel microphone</td>
</tr>
<tr>
<td>GoPro 360</td>
<td>Rig of 6 GoPro cameras mounted to shoot in all directions</td>
</tr>
<tr>
<td>Nikon photography set</td>
<td>Nikon D750 with a selection of lenses, studio flashes and tripods</td>
</tr>
<tr>
<td>PMDtec Pico ToF</td>
<td>Time-of-flight depth camera in a small, thin form factor and with low power consumption</td>
</tr>
<tr>
<td>PMDtec Pico flexx ToF</td>
<td>Time-of-flight depth camera in a small, thin form factor and with low power consumption</td>
</tr>
<tr>
<td>Fotonic E-serie 16W ToF</td>
<td>High framerate, compact time-of-flight depth camera</td>
</tr>
<tr>
<td>Odos Imaging VS-1000 ToF</td>
<td>High resolution time-of-flight depth camera</td>
</tr>
<tr>
<td>Raytrix R42 plenoptic</td>
<td>Industrial camera, which provides depth information from a single camera for</td>
</tr>
<tr>
<td>Optronis CP70-12C-167</td>
<td>Two 4k industrial CoaxPress cameras, recording up to 166 frames per second in full resolution. Manual aperture control for G-type F-mount lenses. Includes frame grabber and 10m cables</td>
</tr>
</tbody>
</table>

### Displays

<table>
<thead>
<tr>
<th>Display Type</th>
<th>Description</th>
</tr>
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<tbody>
<tr>
<td>Holografika 722RC LF</td>
<td>A projector based, 70&quot; light field display offering 74 million individually controlled light rays at a 1 degree angular resolution in a 70 degree viewing angle.</td>
</tr>
<tr>
<td>Oculus Rift</td>
<td>Head mounted display</td>
</tr>
<tr>
<td>Oculus Rift DK2</td>
<td>Head mounted display</td>
</tr>
<tr>
<td>HTC Vive</td>
<td>Head mounted display + motion controllers</td>
</tr>
<tr>
<td>Razer OSDVR</td>
<td>Head mounted display</td>
</tr>
<tr>
<td>Alloscopy 4k</td>
<td>Autostereoscopic 31.5&quot; lenticular sheet based 3D display panel that steers different pixels of the underlying 4K panel to different directions</td>
</tr>
<tr>
<td>Dimenco</td>
<td>Autostereoscopic 50&quot; 3D display</td>
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<tr>
<td>Zspace 100 head tracking</td>
<td>Head tracked stereoscopic display with glasses and 6 DoF stylus interface</td>
</tr>
</tbody>
</table>

For further information and pricing, contact

civit@tut.fi